

Pulse Programming Bootcamp

Day 3: Corrections and Compensations

Mike Tyszka, Ph.D.



Pulse Programming Bootcamp 2005

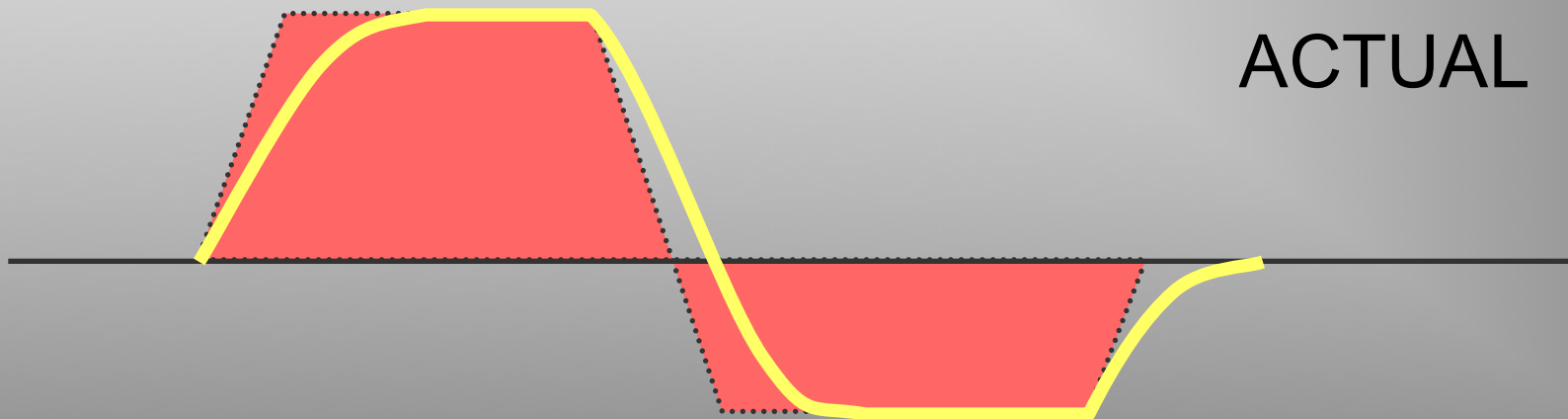
Caltech Brain Imaging Center

California Institute of Technology

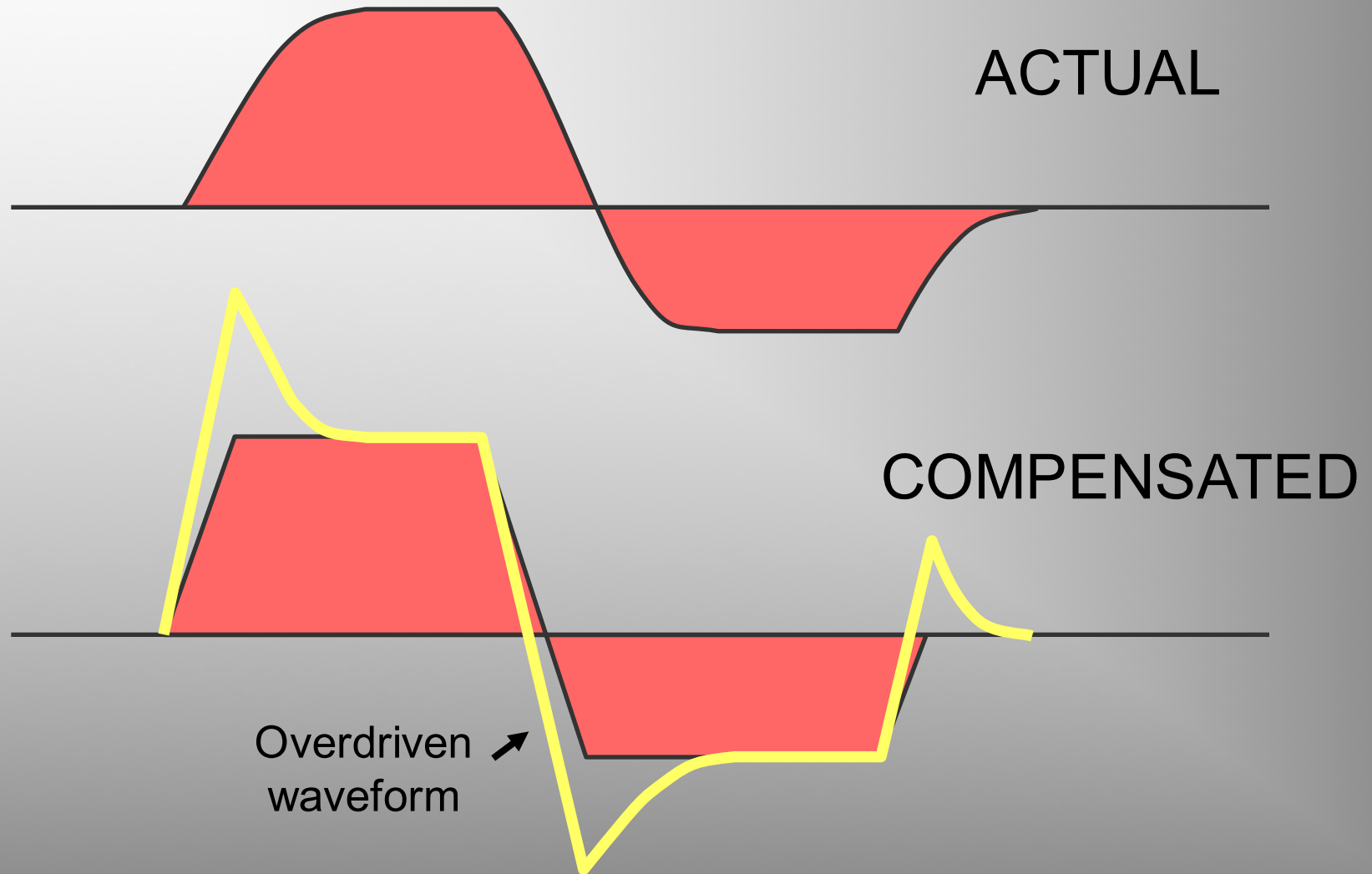
Ideal vs Actual Waveforms

Superconducting Magnet Cross-section

Gradient Eddy Currents

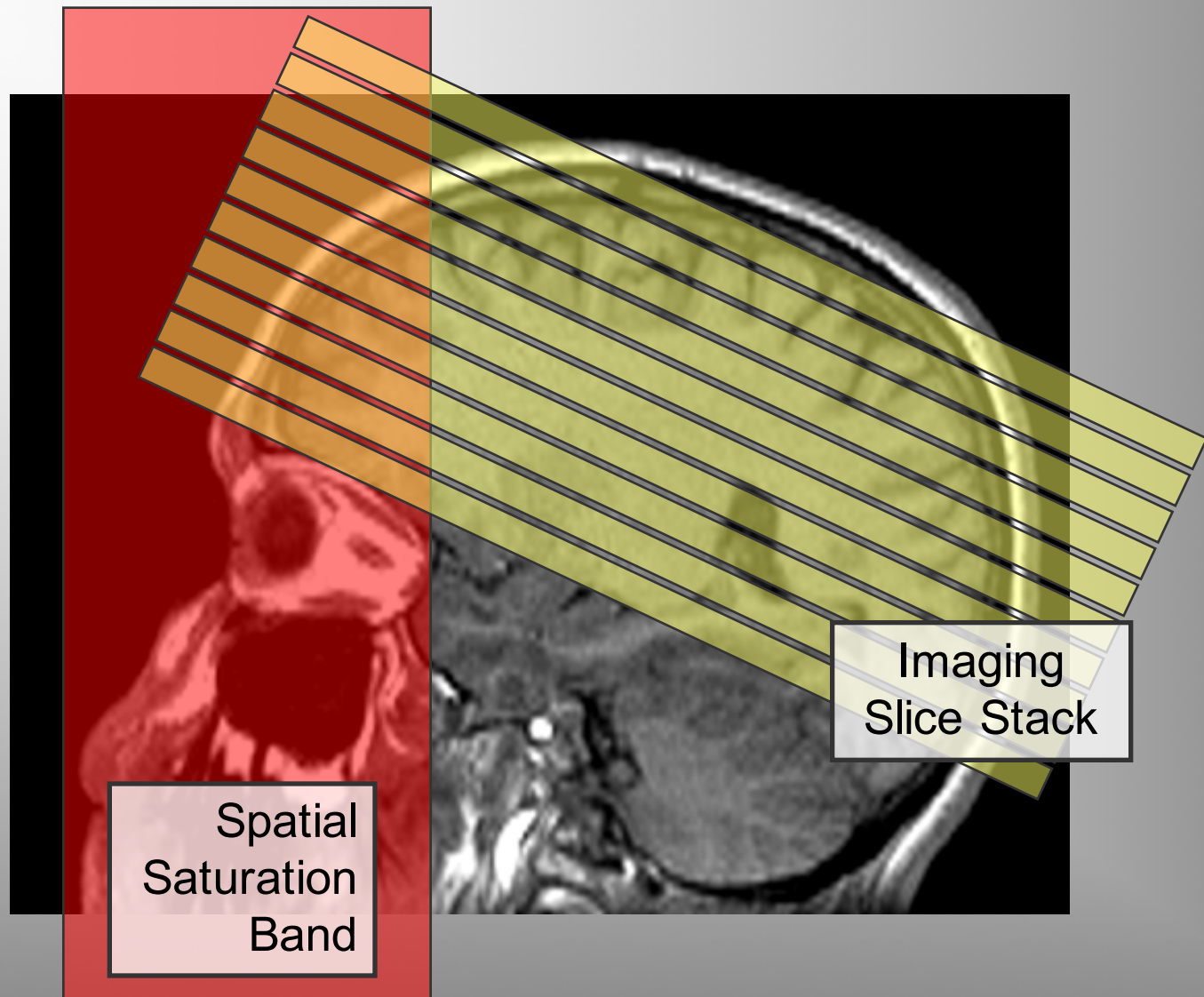


Eddy Current Compensation



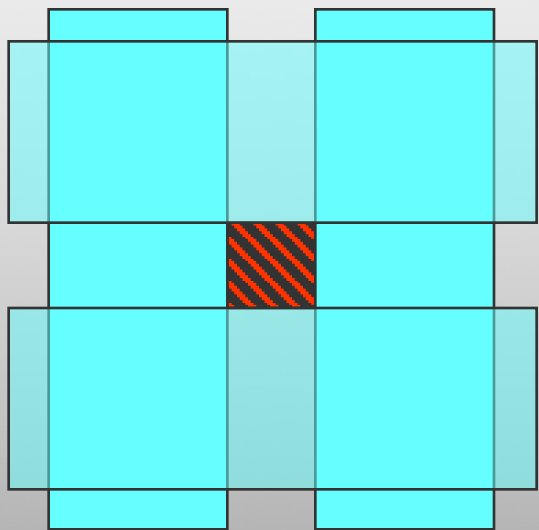
Spatial Saturation

Spatial Saturation

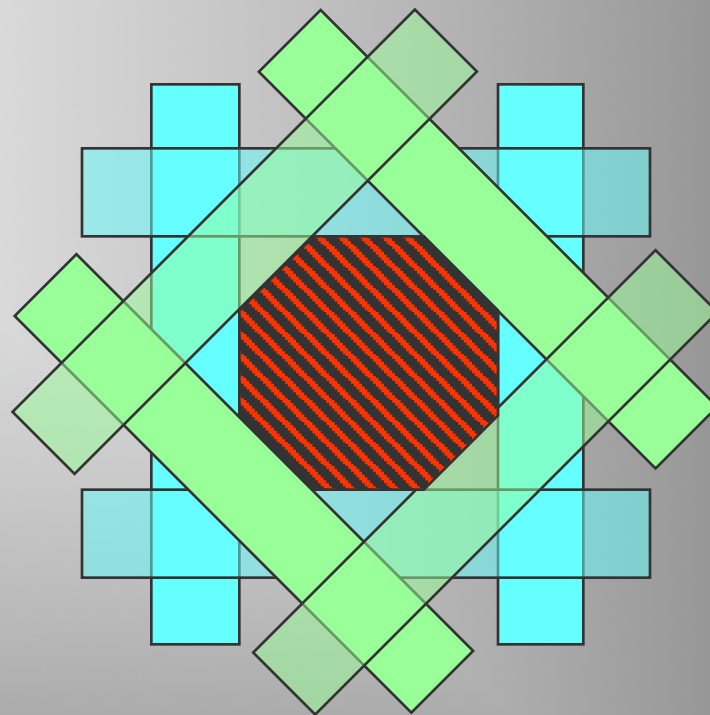


Outer Volume Suppression

Parallel saturation bands further suppress signal from outside of selected volume

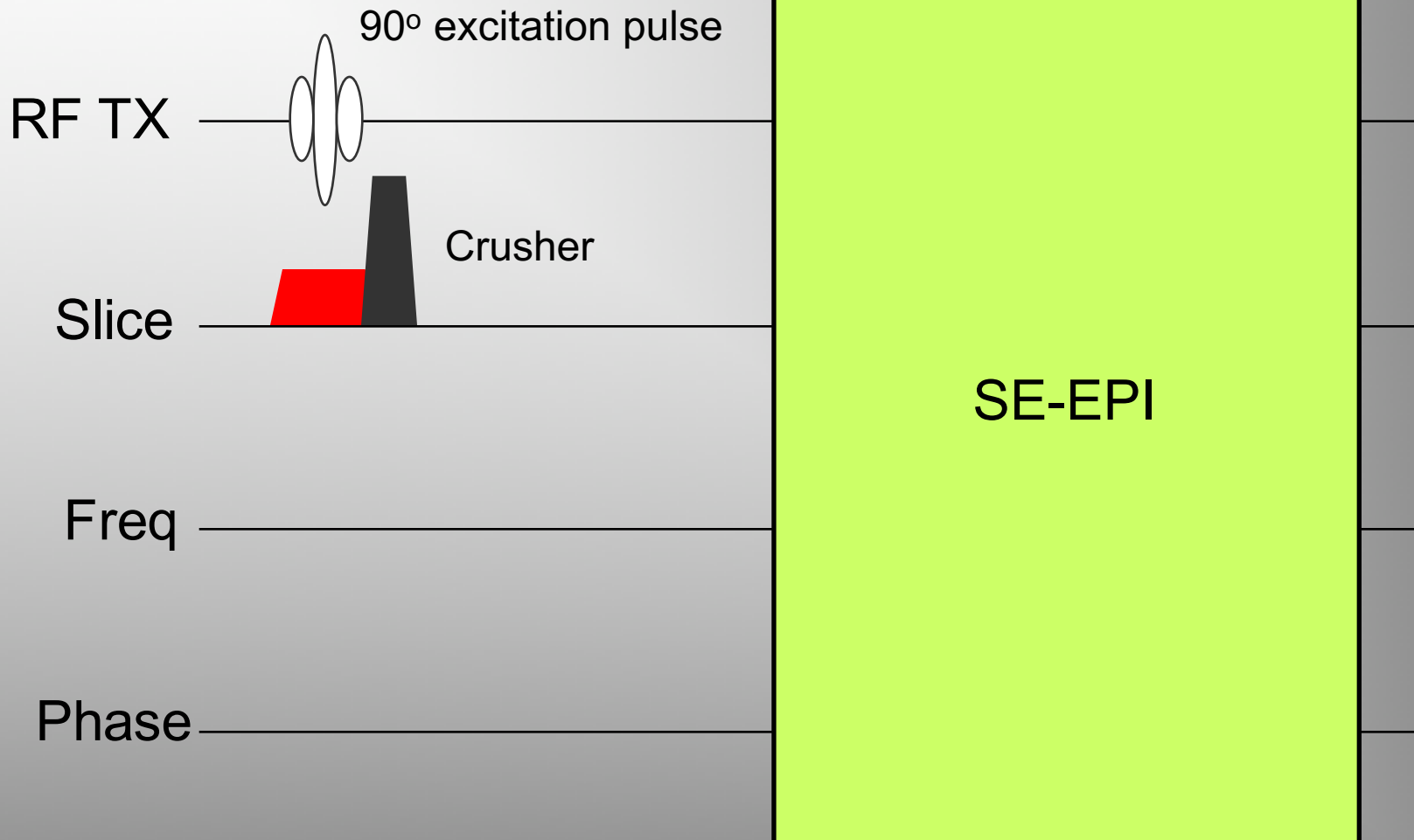


Single voxel OVS



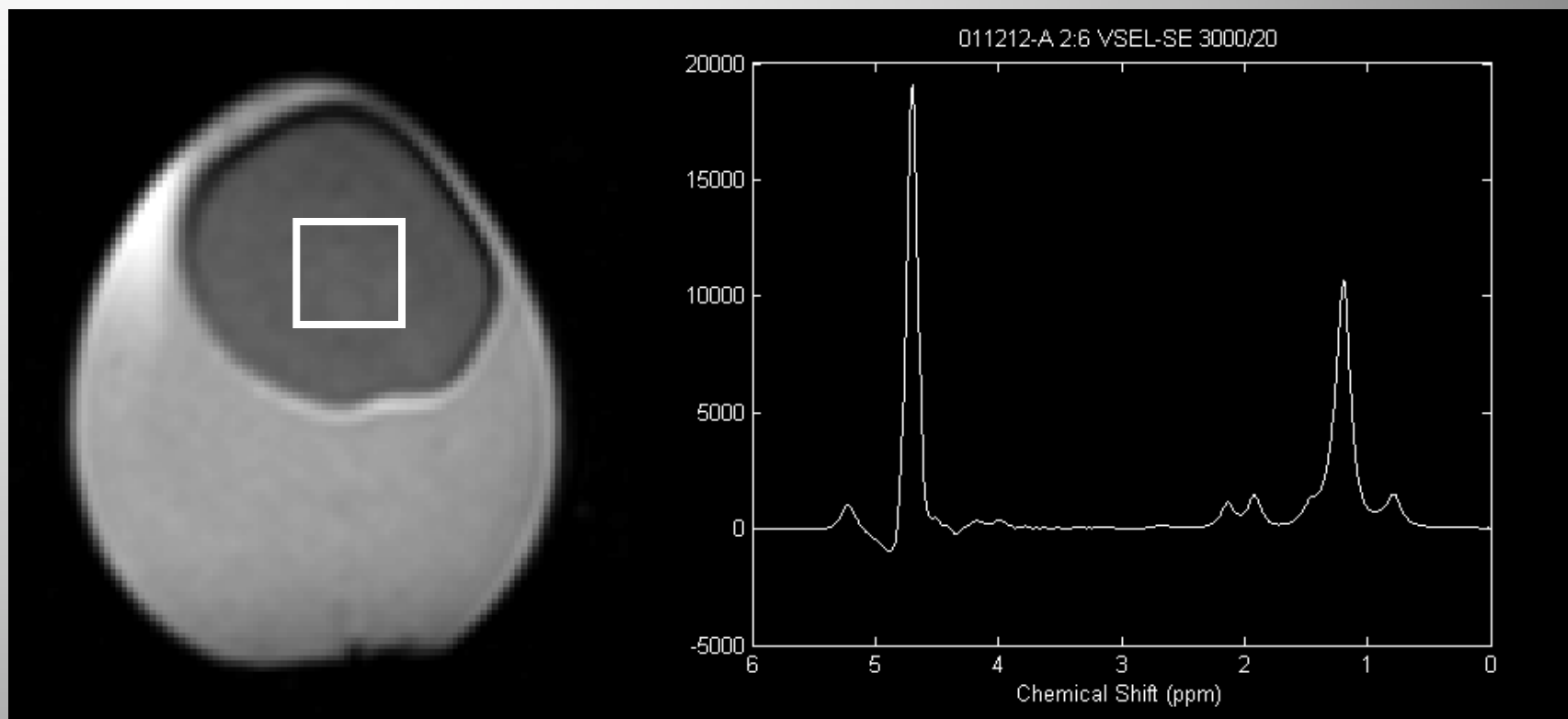
Scalp fat suppression
pattern for CSI

Spatial Saturation Sequence



Chemical Shift Saturation

Quail Egg Yolk ^1H Spectrum

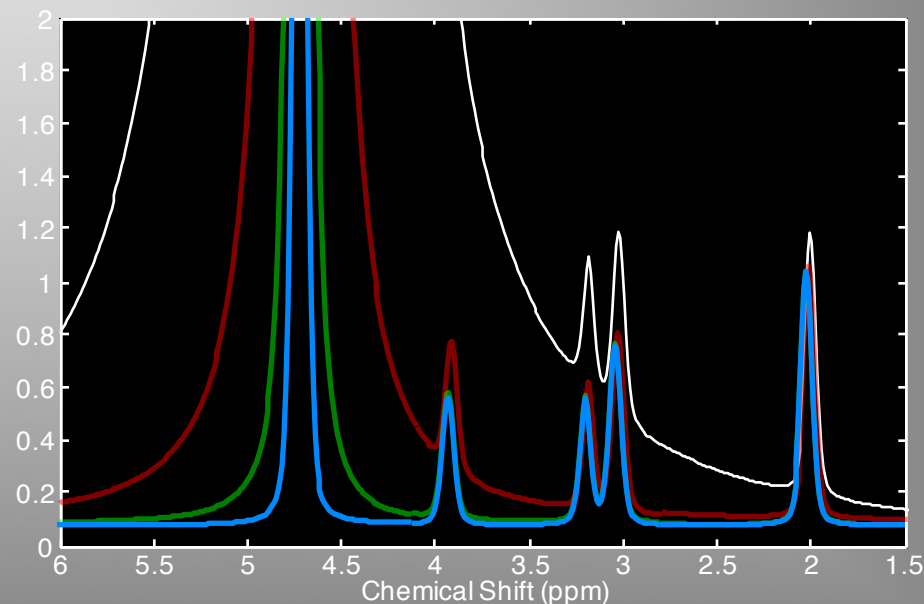


Voxel Dimensions : 5mm x 5mm x 5mm

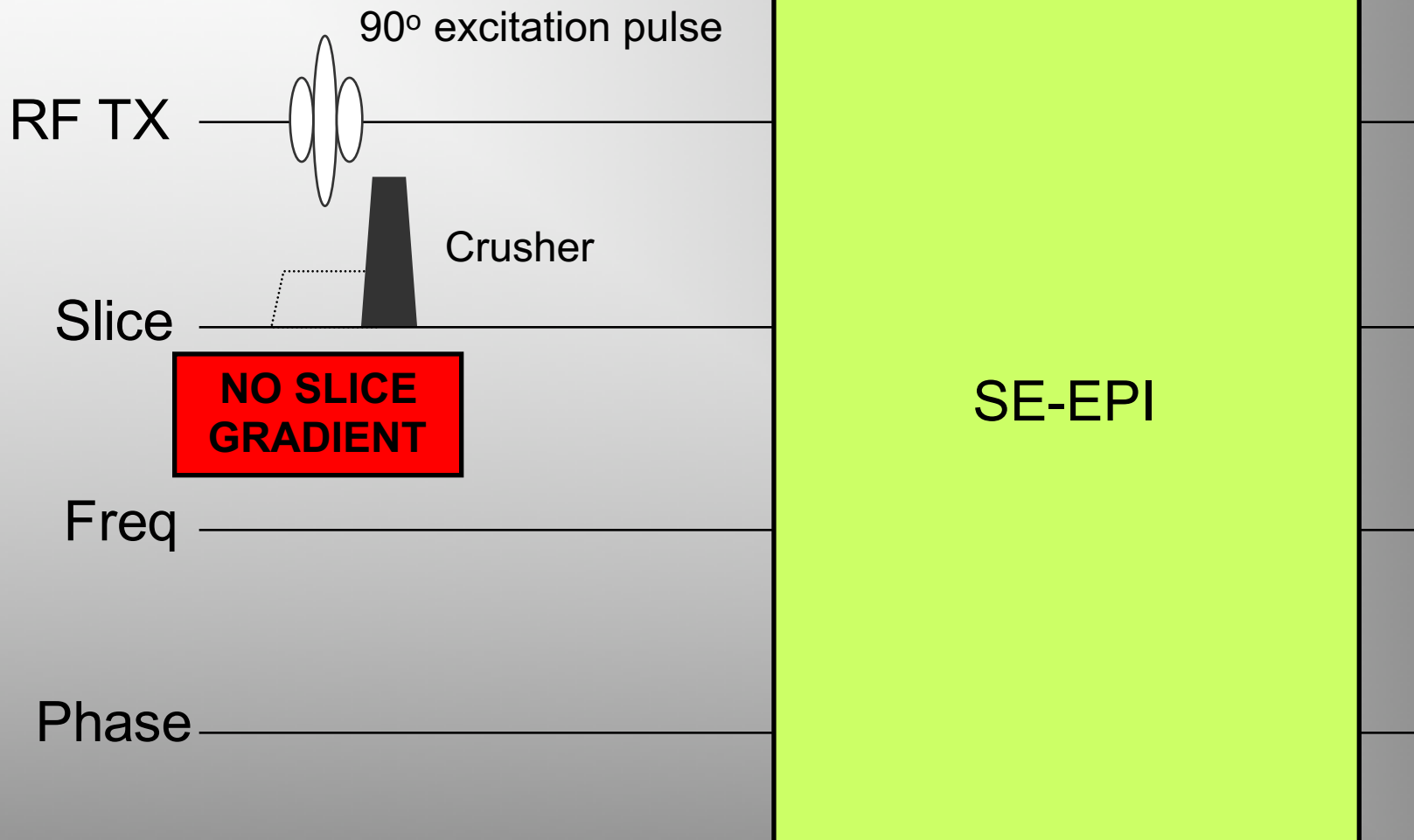
CHESS Water Suppression



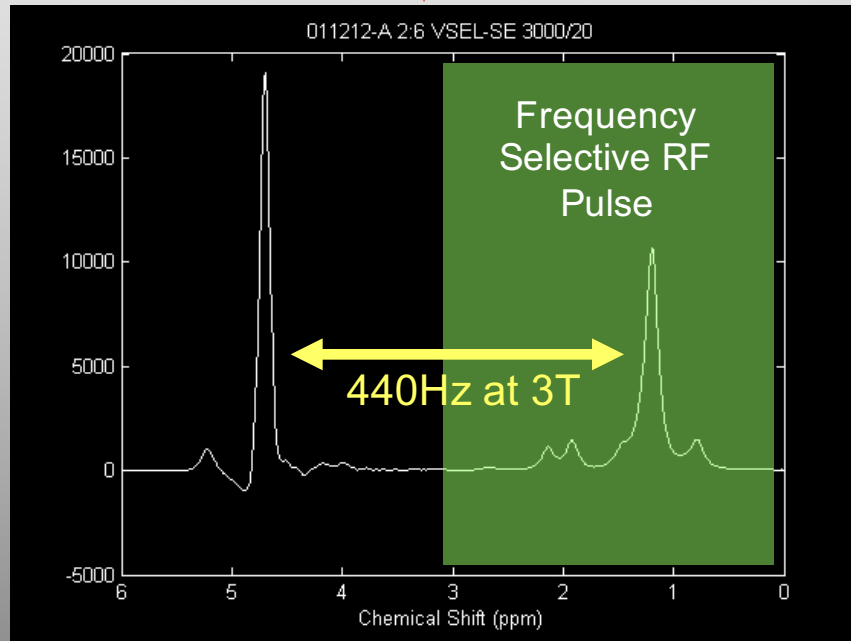
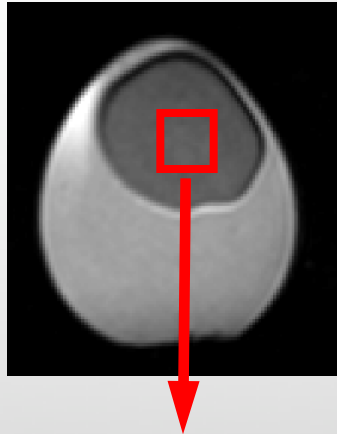
Narrow frequency band centered on water is repeatedly excited and spoiled. In this example suppression ratio is 90%/pulse (99.9% suppression after three pulses).



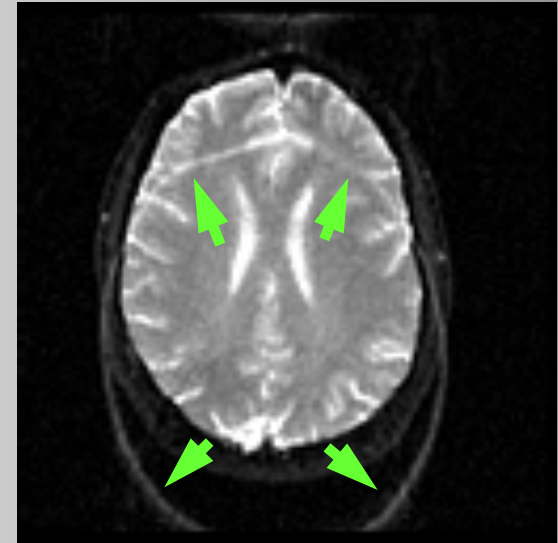
Chemical Shift Saturation Sequence



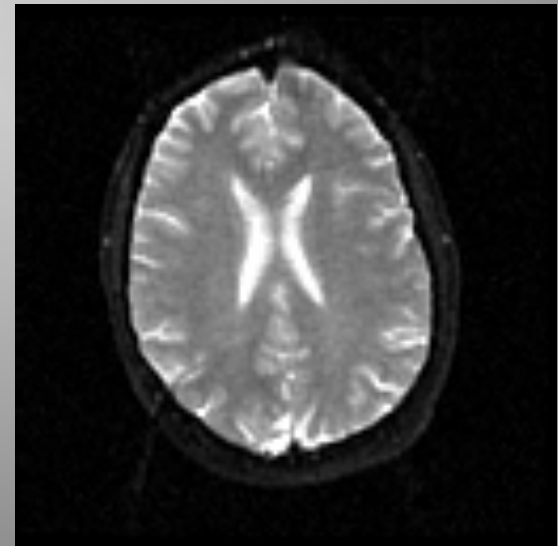
Lipid Suppression



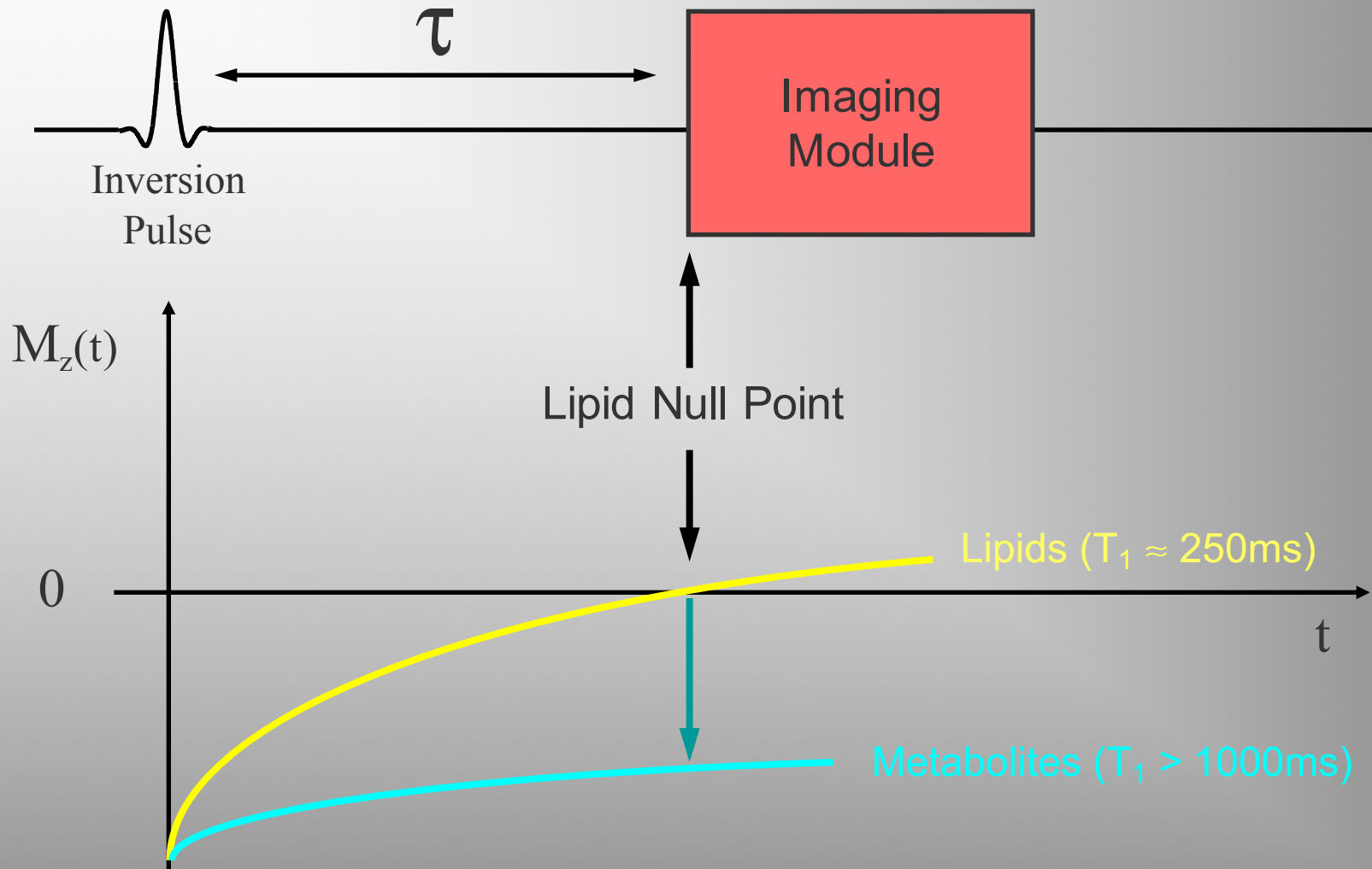
Without Lipid Suppression



With Lipid Suppression

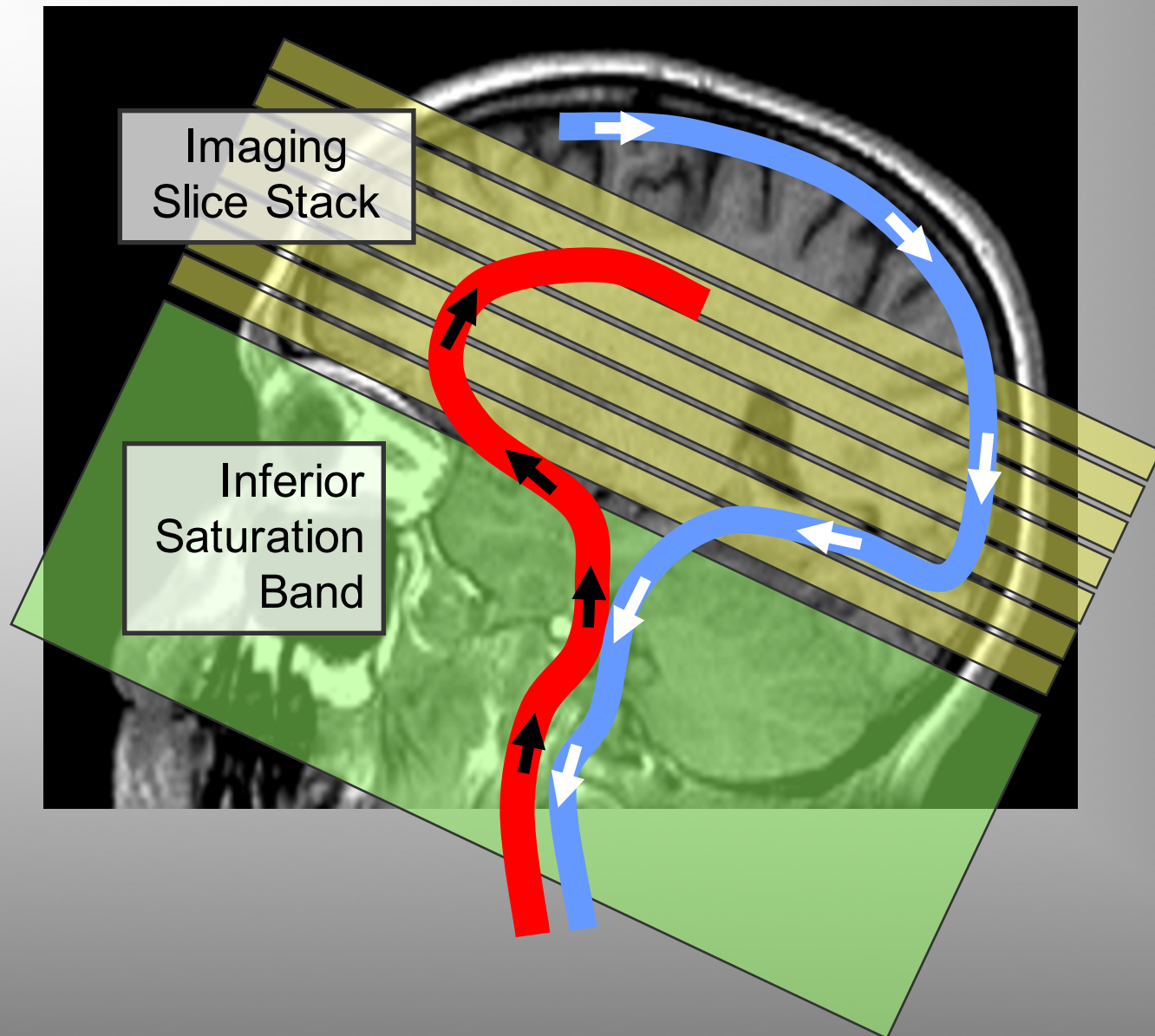


Short Tau Inversion Recovery (STIR)



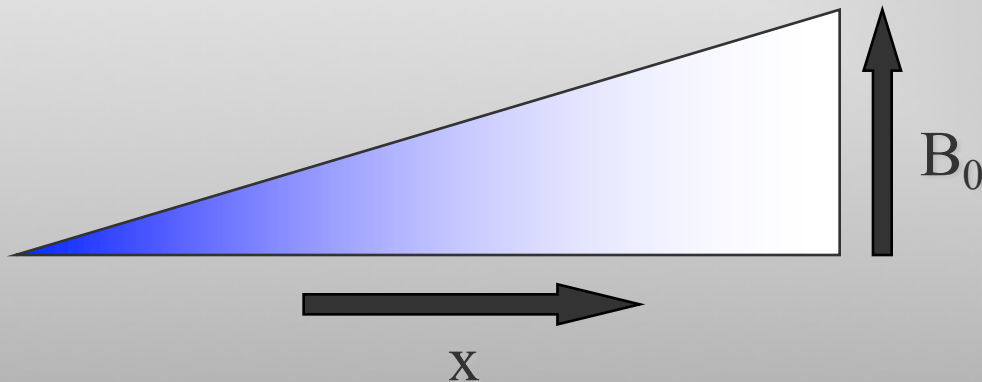
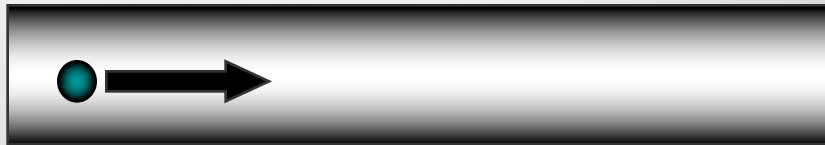
Flow Supression and Compensation

Inflow Saturation

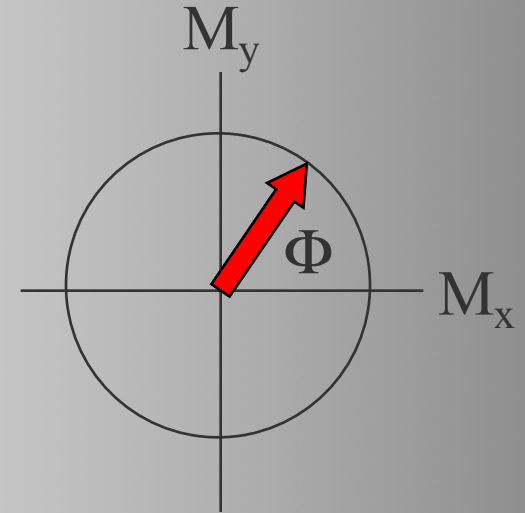


Motion in a Gradient

Constant fluid velocity in x



Constant field gradient in x



$$\begin{aligned}\Phi(T) &= \gamma \int_0^T dt G(t) x(t) \\ &= \gamma \int_0^T dt G v t \\ &= \frac{1}{2} \gamma G v T^2\end{aligned}$$

Principle of Moments

Expand position as a Maclaurin series:

$$x(t) = x(0) + x'(0)t + \frac{1}{2!} x''(0)t^2 + \dots \frac{1}{n!} x^{(n)}(0)t^n + \dots$$

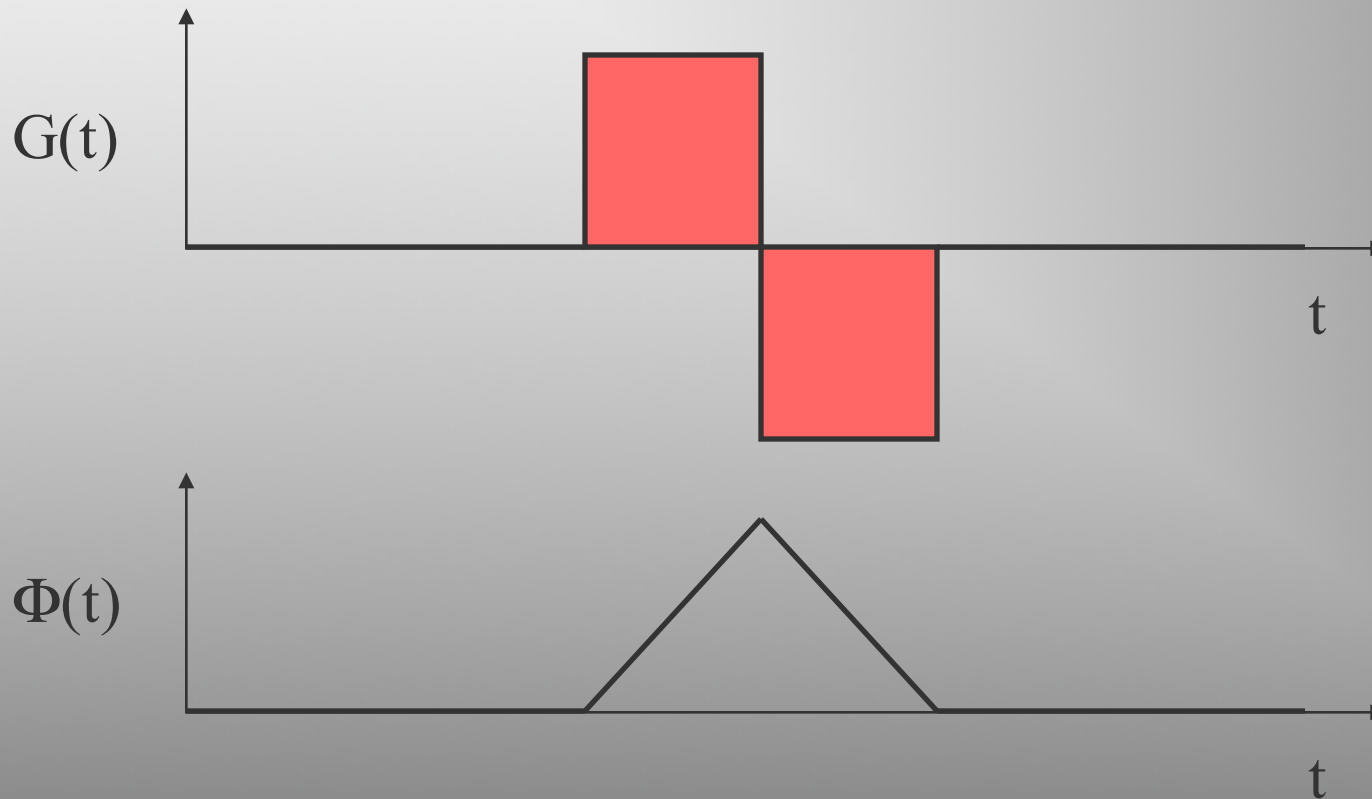
Substitute into phase equation:

$$\begin{aligned}\Phi(T) &= \gamma \int_0^T dt G(t) x(t) \\ &= \gamma \left[x(0) \int_0^T dt G(t) + x''(0) \int_0^T dt G(t) t + x'''(0) \int_0^T dt G(t) t^2 + \dots \right] \\ &= \gamma [x(0)m_0(T) + v(0)m_1(T) + a(0)m_2(T) + \dots]\end{aligned}$$

Where m_n is the n^{th} gradient moment.

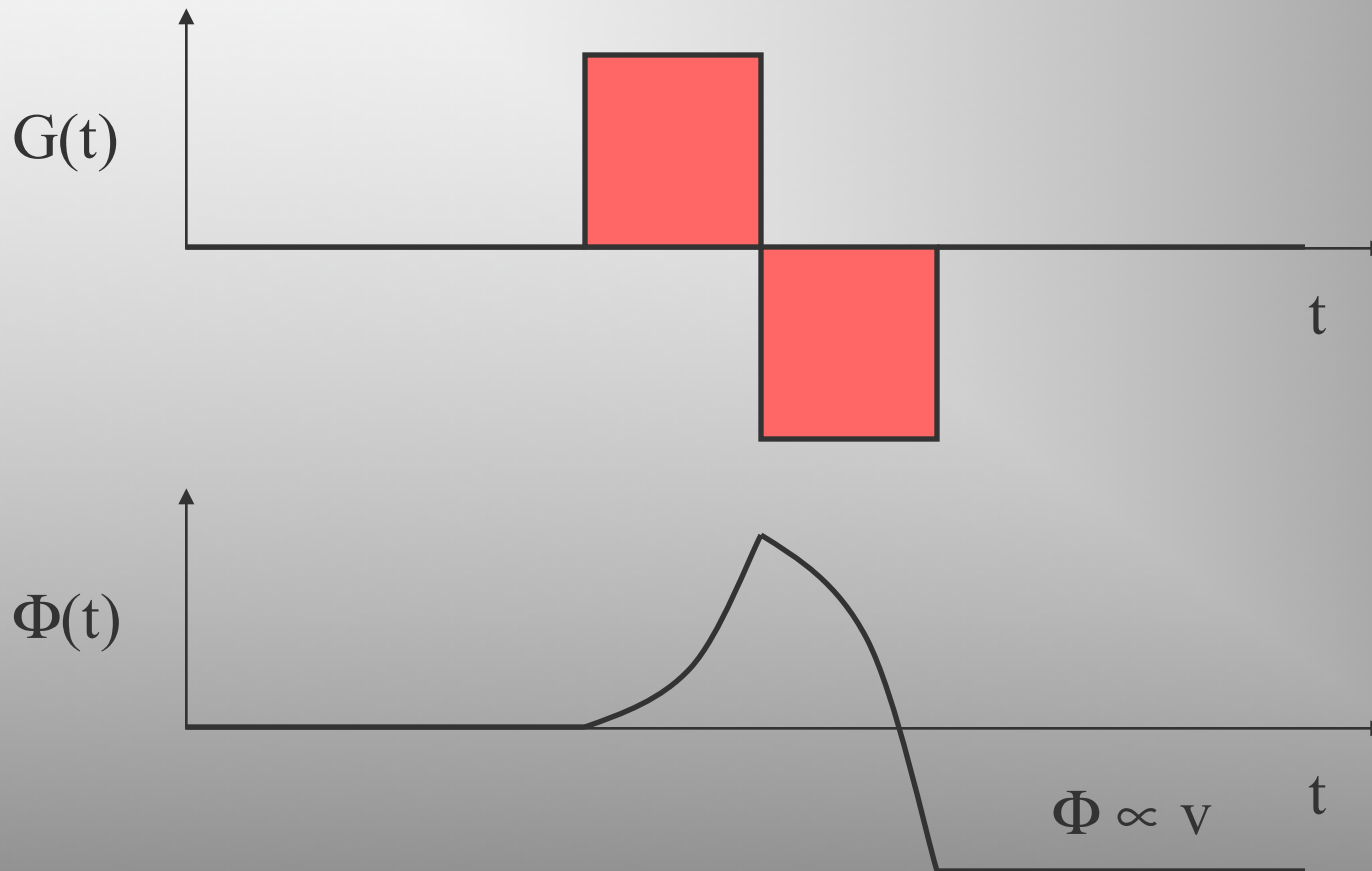
0th Moment

- Area of gradient in pulse sequence diagram.
- Phase evolution of stationary spin.



1st Moment

- Phase evolution of spin with constant velocity.



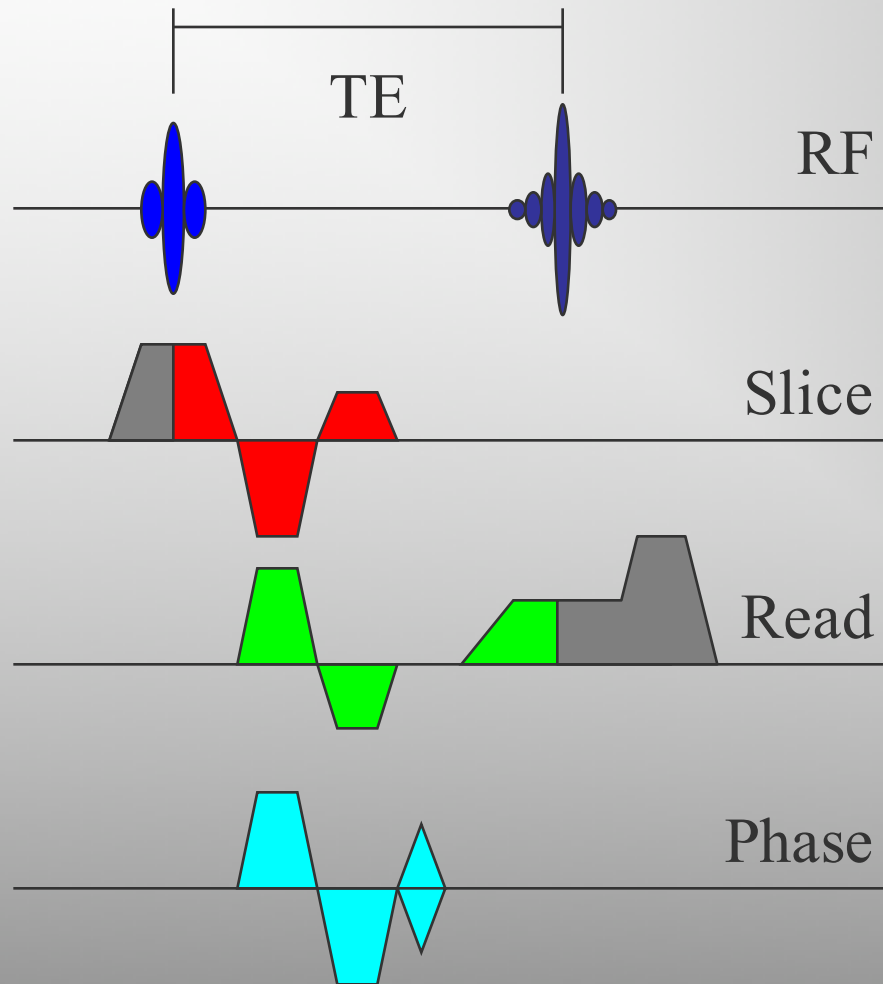
Motion Artifacts



CSF Pulsation Artifact

1. Which is the phase encoding direction?
2. How are the ghosts generated?
3. How can we eliminate this artifact?

Flow Encoding



Two degrees of freedom required to solve linear equations for gradient amplitudes and timings:

$$m_0(\text{TE}) = 0$$

$$m_1(\text{TE}) = \pi/(\gamma v_{\text{enc}})$$

Flow Compensation

- Special case of flow encoding:
- $V_{\text{enc}} = \infty$.
- $m_0(\text{TE}) = 0$
- $m_1(\text{TE}) = 0$

Gradient Calculation for Flow Compensation